



# Graph Convolutional Networks

---

欧阳剑波

2018.11.30



# Outline

---

- Overview
- Spectral domain method
- Spatial domain method

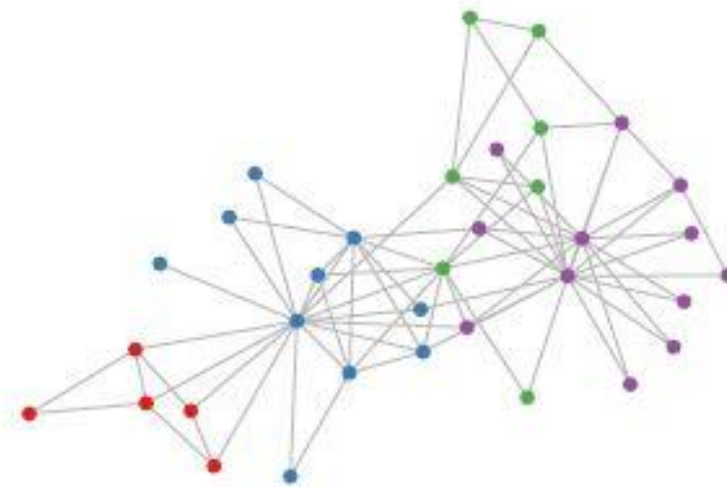
# Non Euclidean Structure

## □ Euclidean Structure

- Video – 3D grid
- Image - 2D grid
- Voice - 1D grid

## □ Non Euclidean Structure

- 社交网络
- 信息网络
- 化合物结构



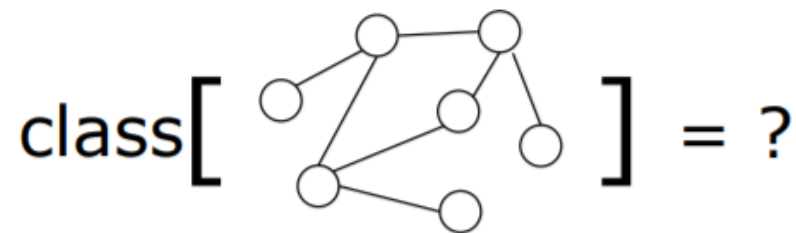
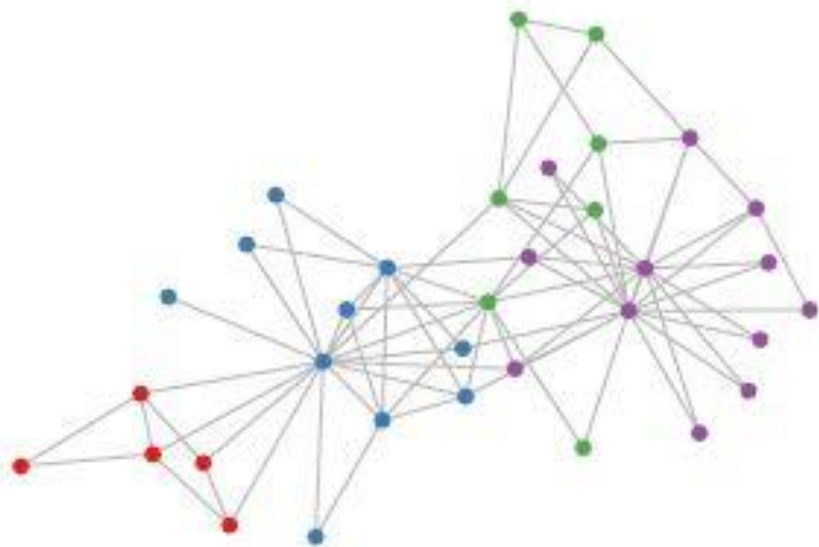
## □ CNN处理的数据是Euclidean Structure Data

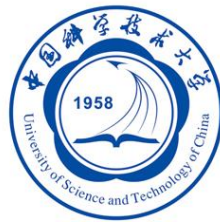
## □ CNN无法处理Non Euclidean Structure Data

- 拓扑图中每个顶点的相邻顶点数目都可能不同，无法用一个同样尺寸的卷积核来进行卷积运算

# Task

- 提取拓扑图的空间特征
  - 预测graph中节点的标签
  - 预测graph的标签





# Two direction

---

- Spectral domain
  - Based on the spectral graph theory
  - Convolution operation is defined in the Fourier domain
- Spatial domain
  - Define convolutions directly on the graph



# 图的傅里叶变换

- 传统傅里叶变换  $F(\omega) = \mathcal{F}[f(t)] = \int f(t)e^{-i\omega t} dt$
- 拉普拉斯算子  $\Delta = \sum_{i=1}^n \frac{\partial^2}{\partial x_i^2}$
- 特征方程  $\Delta g = \lambda g$
- $e^{-j\omega t}$  是特征方程的解  $\Delta e^{-i\omega t} = \frac{\partial^2}{\partial x_i^2} e^{-i\omega t} = -\omega^2 e^{-i\omega t}$
- 傅里叶变换是时域信号与拉普拉斯算子特征函数乘积的积分



# 拉普拉斯矩阵的谱分解

□ 图  $G=(V,E)$

□ 拉普拉斯矩阵  $L = D - A$ , 对称矩阵

■  $D$ : 顶点的度矩阵(对角矩阵)

✓ 度: 某个顶点的度是图中与该顶点相连的边的数目

■  $A$ : 图的邻接矩阵

✓ 若节点  $i$  与  $j$  相连, 则  $A(i, j)=1$ , 否则为 0

□ 归一化拉普拉斯矩阵  $L^{sys} = D^{-1/2} L D^{-1/2}$

□ 谱分解  $L = U \begin{pmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{pmatrix} U^{-1}$       $U = (\vec{u}_1, \vec{u}_2, \dots, \vec{u}_n)$

■  $U$ : 列向量为单位特征向量的矩阵

■  $\begin{pmatrix} \lambda_1 & & \\ & \ddots & \\ & & \lambda_n \end{pmatrix}$  是  $n$  个特征值构成的对角阵



# 拉普拉斯矩阵的谱分解

□ U是正交矩阵，即  $UU^T = E$

□ 谱分解写为：

$$L = U \begin{pmatrix} \lambda_1 & & \\ & \dots & \\ & & \lambda_n \end{pmatrix} U^T$$





# 图的傅里叶变换

- 傅里叶变换是时域信号与拉普拉斯算子特征函数乘积的积分
- 推广到图：图上的傅里叶变换是时域信号与图的拉普拉斯方程的特征向量的和

$$F(\lambda_l) = \hat{f}(\lambda_l) = \sum_{i=1}^N f(i) u_l^*(i)$$

- 写成矩阵形式

$$\begin{pmatrix} \hat{f}(\lambda_1) \\ \hat{f}(\lambda_2) \\ \vdots \\ \hat{f}(\lambda_N) \end{pmatrix} = \begin{pmatrix} u_1(1) & u_1(2) & \dots & u_1(N) \\ u_2(1) & u_2(2) & \dots & u_2(N) \\ \vdots & \vdots & \ddots & \vdots \\ u_N(1) & u_N(2) & \dots & u_N(N) \end{pmatrix} \begin{pmatrix} f(1) \\ f(2) \\ \vdots \\ f(N) \end{pmatrix}$$

$$\hat{f} = U^T f$$



# 图的傅里叶逆变换

□ 传统的傅里叶逆变换  $\mathcal{F}^{-1}[F(\omega)] = \frac{1}{2\pi} \int F(\omega) e^{i\omega t} d\omega$

□ 迁移到图  $f(i) = \sum_{l=1}^N \hat{f}(\lambda_l) u_l(i)$

□ 矩阵形式 
$$\begin{pmatrix} f(1) \\ f(2) \\ \vdots \\ f(N) \end{pmatrix} = \begin{pmatrix} u_1(1) & u_2(1) & \dots & u_N(1) \\ u_1(2) & u_2(2) & \dots & u_N(2) \\ \vdots & \vdots & \ddots & \vdots \\ u_1(N) & u_2(N) & \dots & u_N(N) \end{pmatrix} \begin{pmatrix} \hat{f}(\lambda_1) \\ \hat{f}(\lambda_2) \\ \vdots \\ \hat{f}(\lambda_N) \end{pmatrix}$$

$$f = U \hat{f}$$



# 卷积定理

- 函数卷积的傅里叶变换是函数傅里叶变换的乘积
- 对非欧式结构的数据无法直接做卷积运算，所以现在傅里叶域做乘积，再做逆变换

- 卷积核 $h$ 在图上的傅里叶变换  $\hat{h}(\lambda_l) = \sum_{i=1}^N h(i)u_l^*(i)$

- 写成对角矩阵 
$$\begin{pmatrix} \hat{h}(\lambda_1) & & \\ & \ddots & \\ & & \hat{h}(\lambda_n) \end{pmatrix}$$

- 最终形式

$$(f * h)_G = U \begin{pmatrix} \hat{h}(\lambda_1) & & \\ & \ddots & \\ & & \hat{h}(\lambda_n) \end{pmatrix} U^T f$$



# 第1代谱卷积

$$(f * h)_G = U \begin{pmatrix} \hat{h}(\lambda_1) & & \\ & \dots & \\ & & \hat{h}(\lambda_n) \end{pmatrix} U^T f \quad \rightarrow \quad y_{output} = \sigma \left( U \begin{pmatrix} \theta_1 & & \\ & \dots & \\ & & \theta_n \end{pmatrix} U^T x \right)$$

## □ 缺点

- 计算复杂度高
- 没有体现传统CNN的空间局部性，每次卷积要考虑所有的节点
- 卷积核有n个参数



# 第2代谱卷积

$$y_{output} = \sigma \left( U \begin{pmatrix} \theta_1 & & \\ & \ddots & \\ & & \theta_n \end{pmatrix} U^T x \right) \quad \rightarrow \quad y_{output} = \sigma \left( U \begin{pmatrix} \sum_{j=0}^K \alpha_j \lambda_1^j & & \\ & \ddots & \\ & & \sum_{j=0}^K \alpha_j \lambda_n^j \end{pmatrix} U^T x \right)$$

□ 推导可得

$$U \sum_{j=0}^K \alpha_j \Lambda^j U^T = \sum_{j=0}^K \alpha_j U \Lambda^j U^T = \sum_{j=0}^K \alpha_j L^j$$

$$y_{output} = \sigma \left( \sum_{j=0}^K \alpha_j L^j x \right)$$

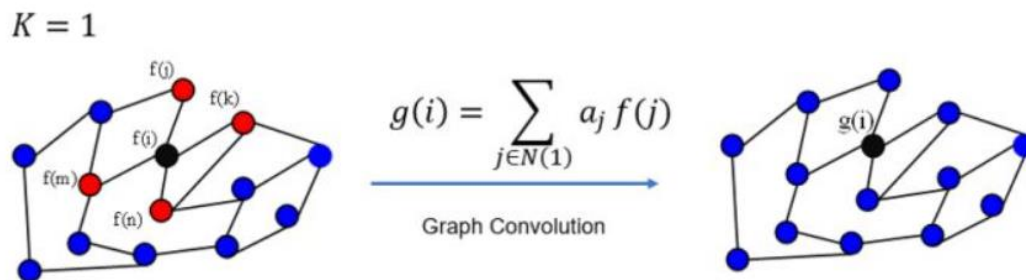
□ 优势

- 卷积核参数量为K,  $k \ll n$
- 不再需要做谱分解

# 第2代谱卷积

## □ 优势

- 卷积核具有良好的空间局部性
- 拉普拉斯矩阵的性质
  - ✓ 若两节点 $i, j$ 不相连, 则 $L(i, j)=0$
  - ✓ 若 $d(m, n) > s$ , 则 $L^s(m, n) = 0$
- 卷积核的感受野大小为 $K$ , 每次卷积会将中心顶点 $K$ -hop neighbor上的feature进行加权求和





# 第2代谱卷积

□ 切比雪夫多项式逼近

□ 切比雪夫展开式

□ 最终形式

$$T_0(x) = 1$$

$$T_1(x) = x$$

$$T_k(x) = 2xT_{k-1}(x) - T_{k-2}(x)$$

$$g_{\theta'} \star x \approx \sum_{k=0}^K \theta'_k T_k(\tilde{L})x$$

$$\tilde{L} = \frac{2}{\lambda_{max}} L - I_N$$



# 第3代谱卷积

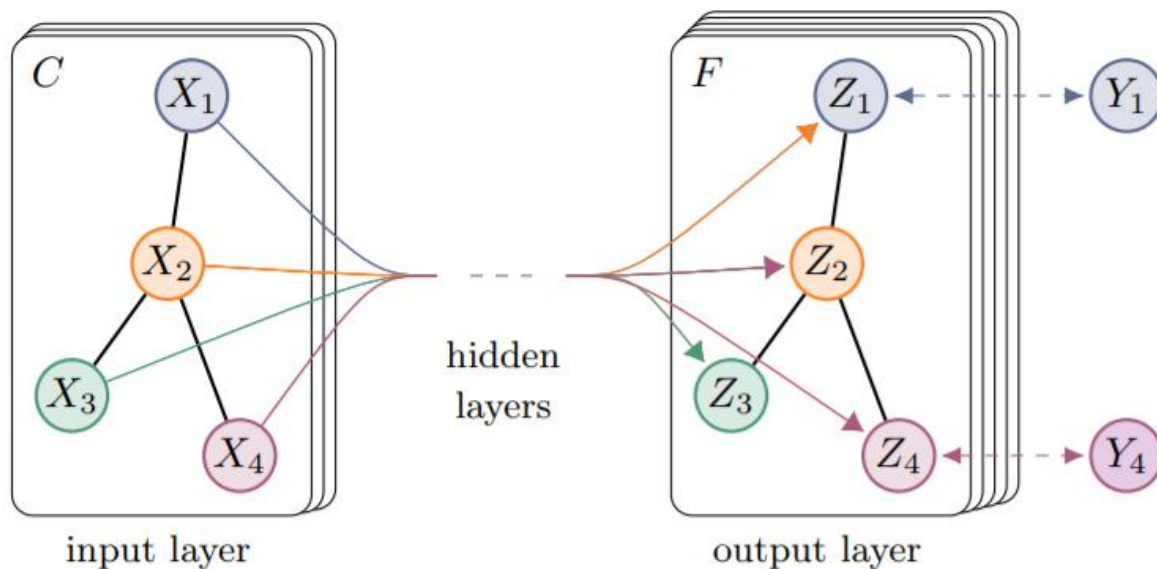
- 二代卷积的基础上，令 $K=1$ ，卷积只考虑直接邻域，类似于 $3*3$ 卷积核
- 为了简化运算，定义  $\lambda_{max} \approx 2$
- 得到一阶近似  $g_{\theta'} \star x \approx \theta'_0 x + \theta'_1 (L - I_N) x = \theta'_0 x - \theta'_1 D^{-\frac{1}{2}} A D^{-\frac{1}{2}} x$
- 进一步简化  $\theta = \theta'_0 = -\theta'_1$  得到  $g_{\theta} \star x \approx \theta \left( I_N + D^{-\frac{1}{2}} A D^{-\frac{1}{2}} \right) x$
- 最终形式  $Z = \tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} X \Theta,$

$$\tilde{A} = A + I_N, \quad \tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$$



# 第3代谱卷积

## □ 实验



$$\mathcal{L} = - \sum_{l \in \mathcal{Y}_L} \sum_{f=1}^F Y_{lf} \ln Z_{lf}$$

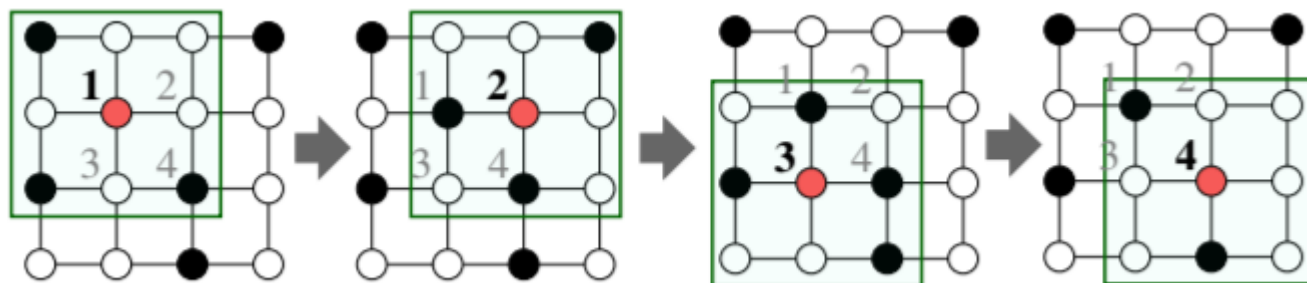


# Spatial domain

- Define convolutions directly on the graph
  - 图的节点有不同数量的邻节点
- 选取固定大小的邻域做卷积

# Learning Convolutional Neural Networks for Graphs

## □ 将image看作特殊的graph



## □ 需要体现出邻域的空间位置信息

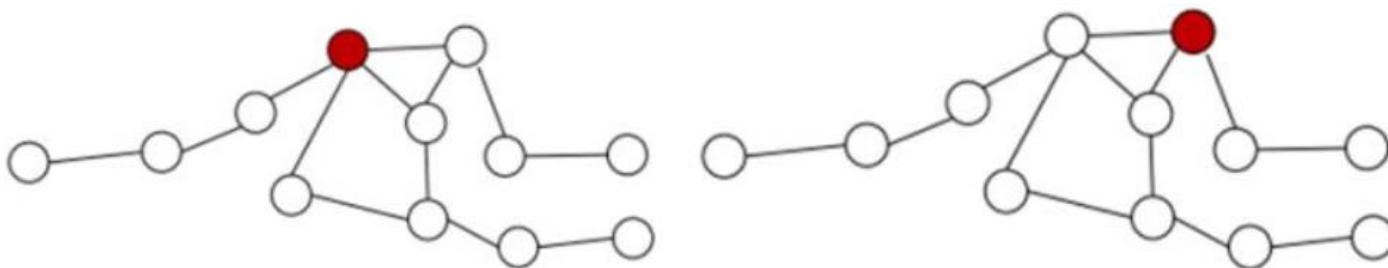
## □ 算法流程

- 选出合适的节点
- 为每个节点建立邻域，构成子图
- 将节点及其邻域节点特征表示为feature map

# Learning Convolutional Neural Networks for Graphs

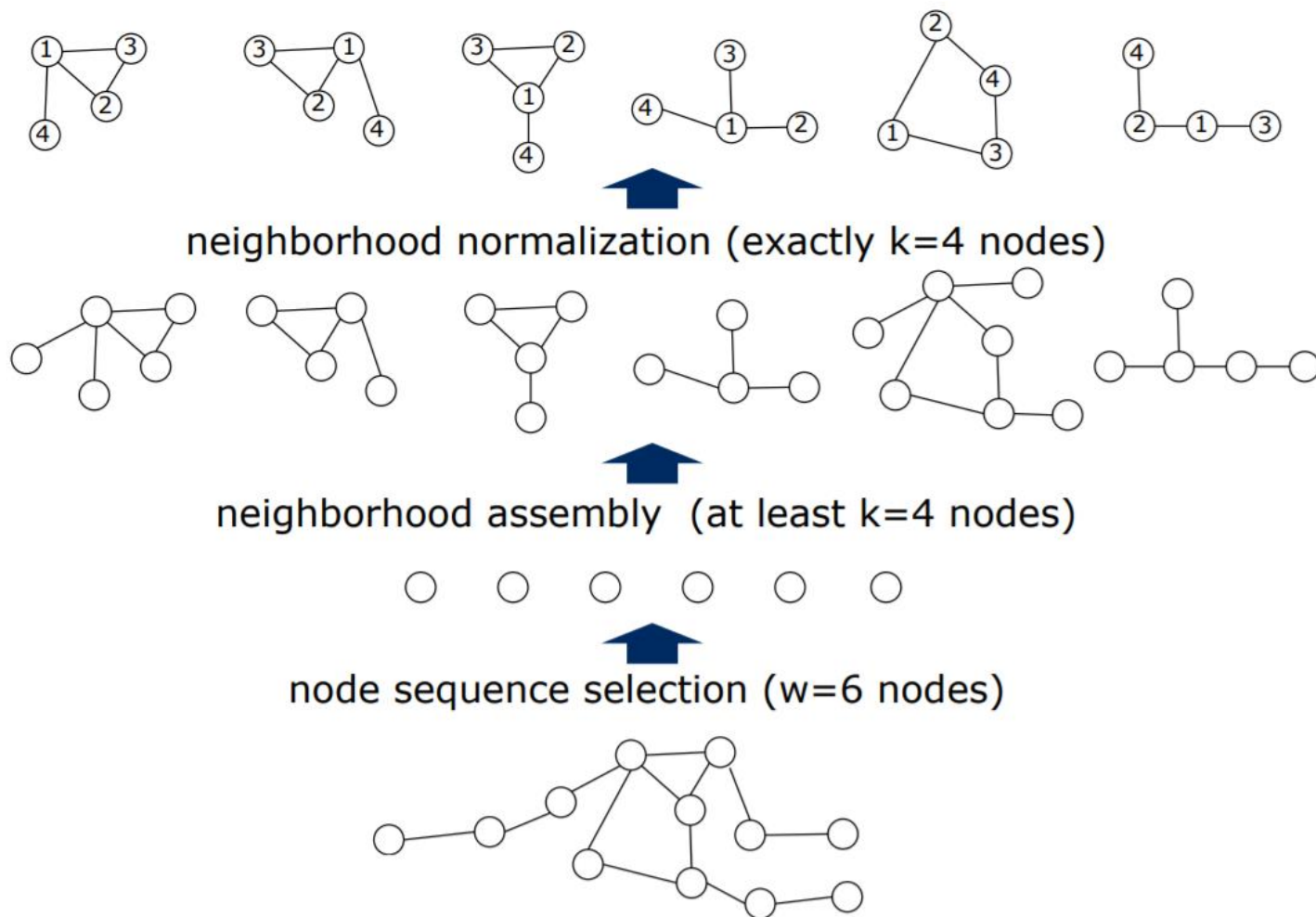
## □ 选出合适的节点

- 对输入图选定节点个数为 $w$
- 对图中的节点进行排序
  - ✓ 中心化：某节点与其余所有节点的距离之和越小，越处于图的中心



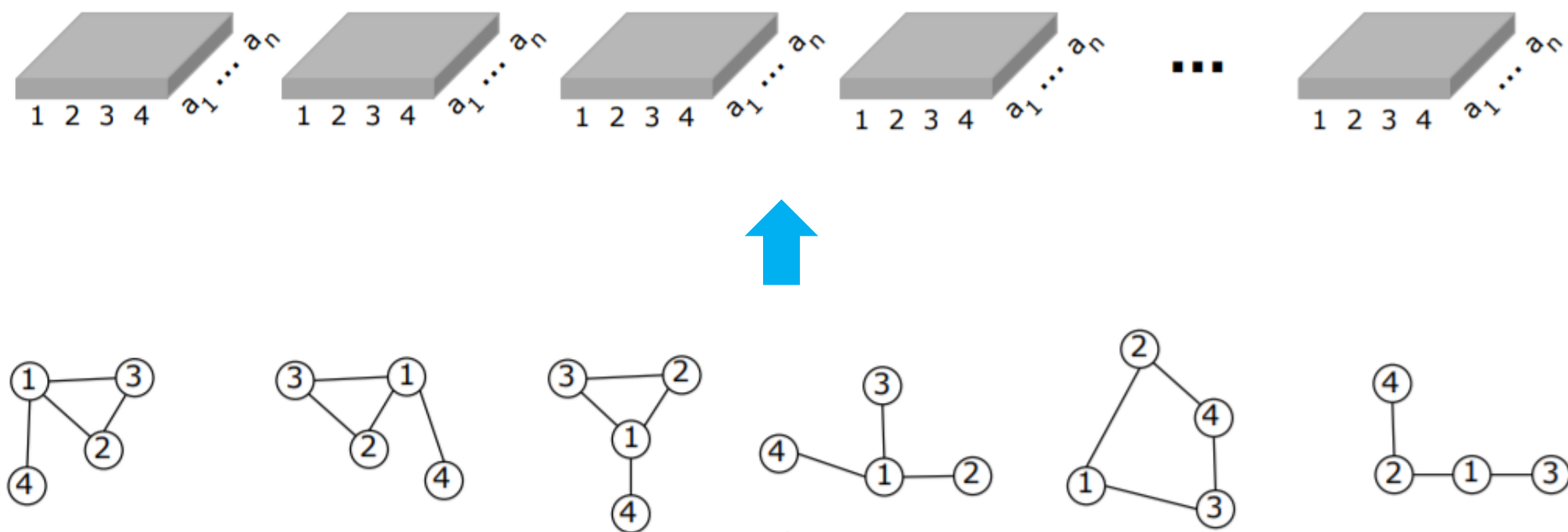
# Learning Convolutional Neural Networks for Graphs

## □ 选出节点的邻域大小为k

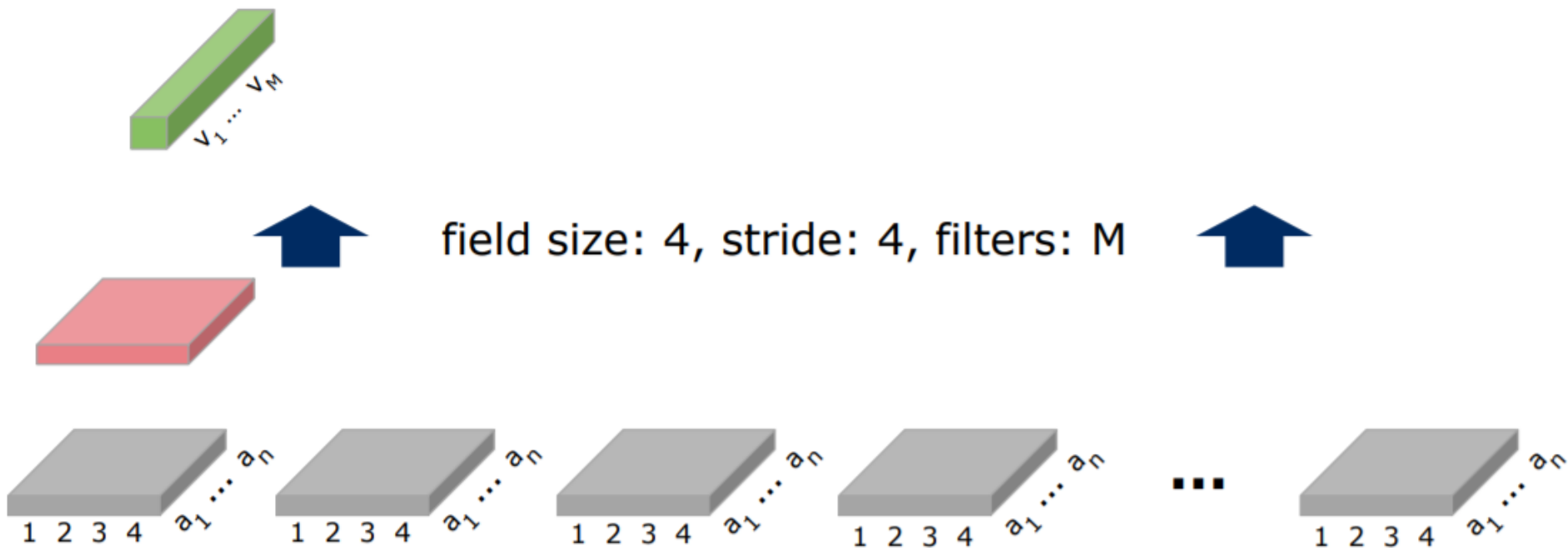


# Learning Convolutional Neural Networks for Graphs

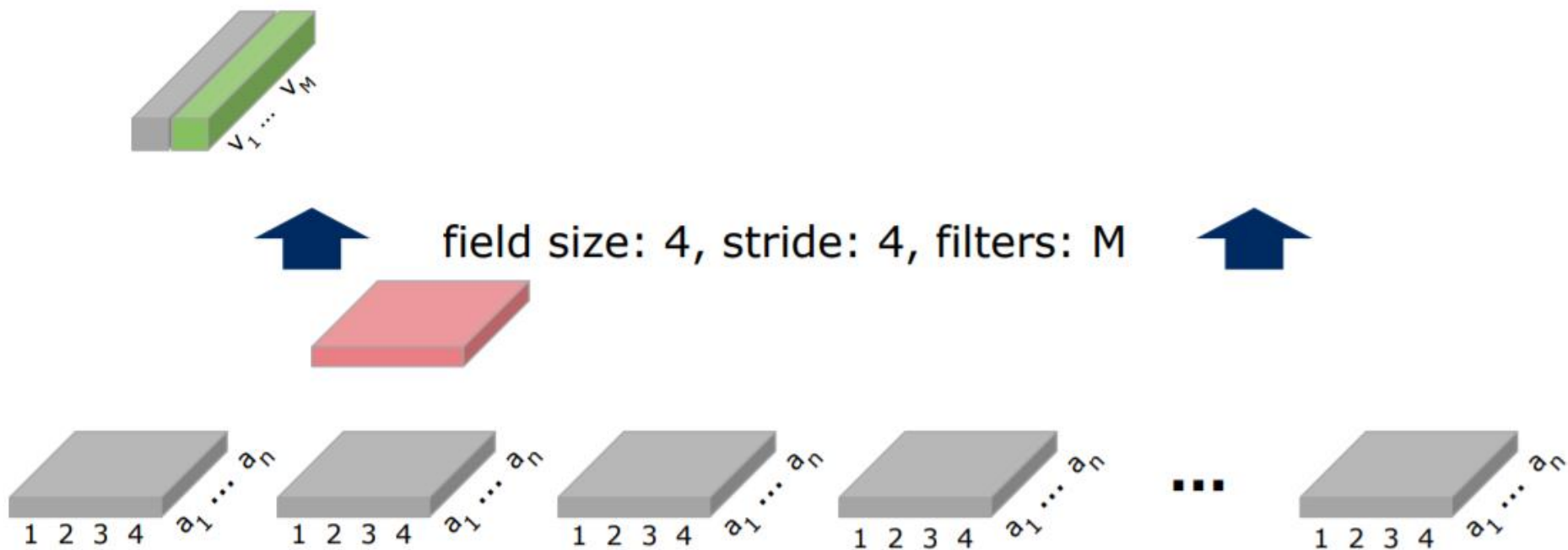
## □ 组成feature map



# Learning Convolutional Neural Networks for Graphs

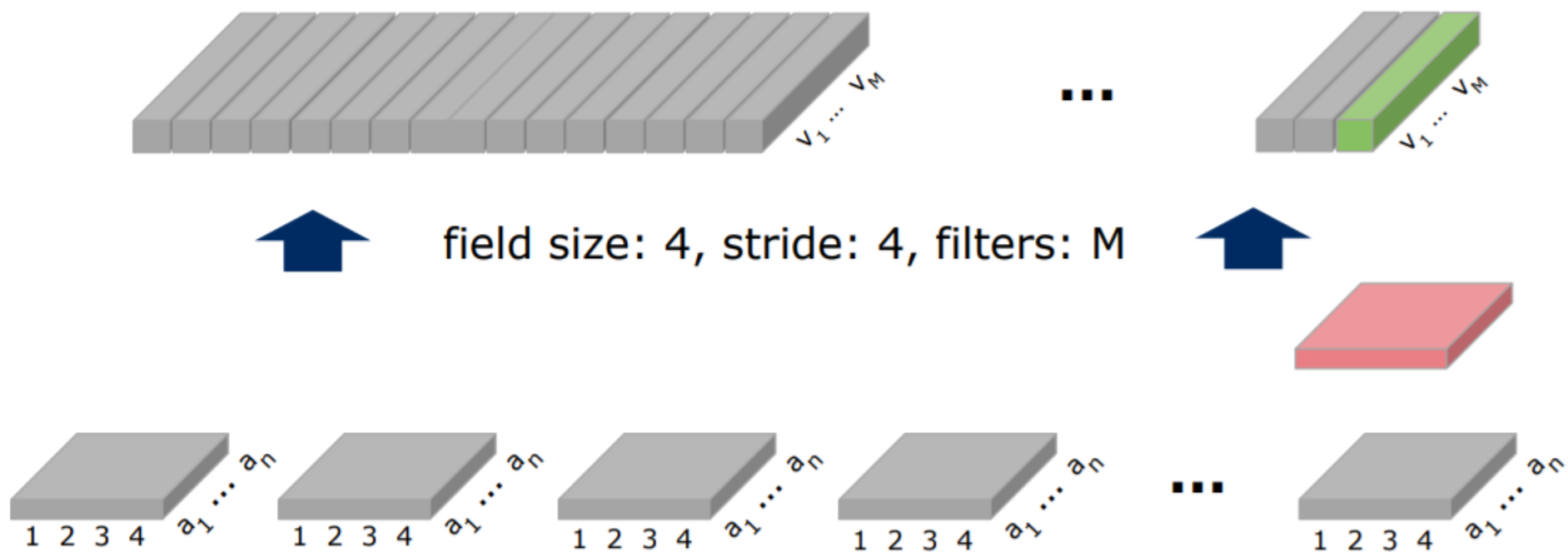


# Learning Convolutional Neural Networks for Graphs

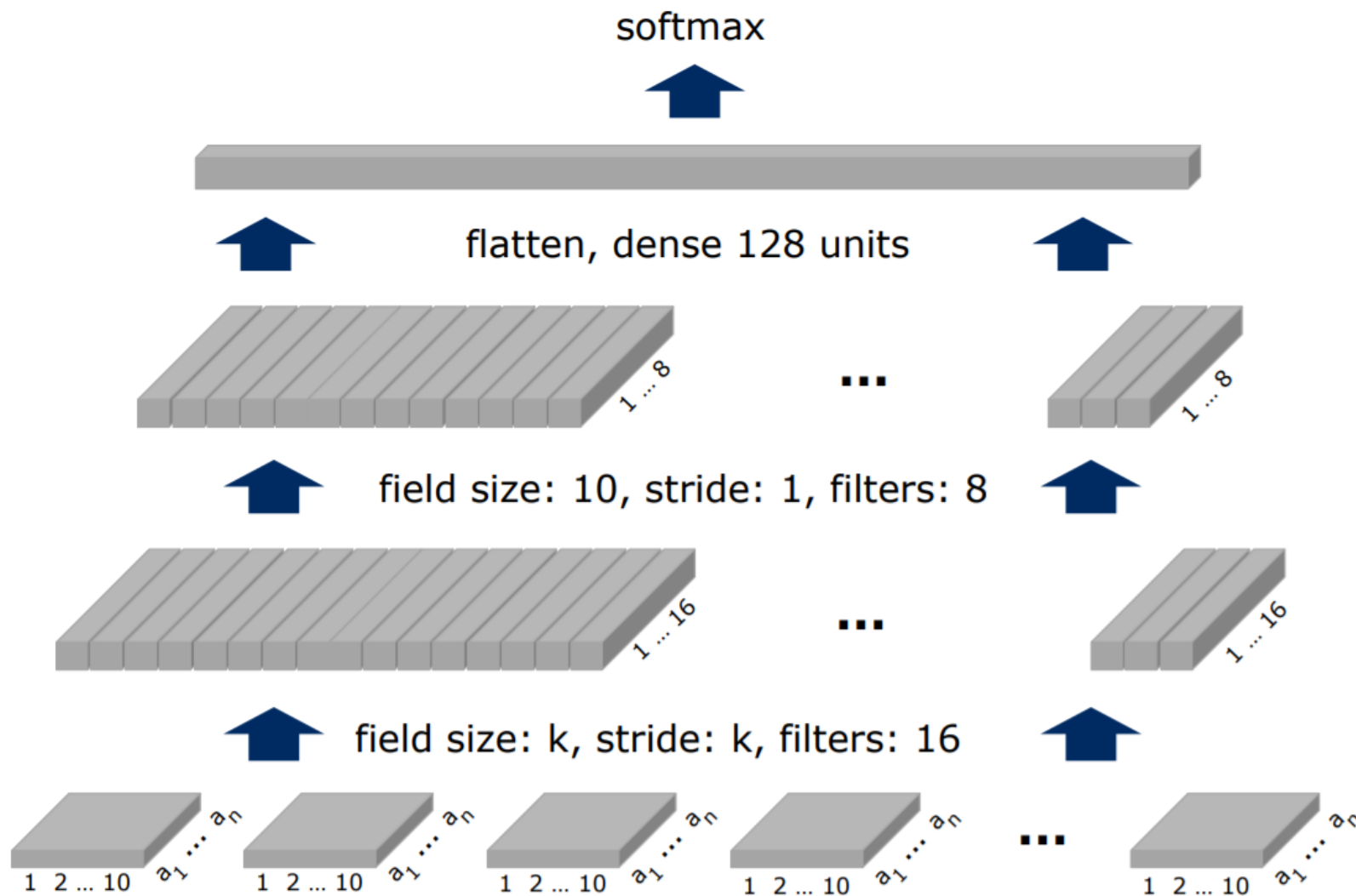




# Learning Convolutional Neural Networks for Graphs

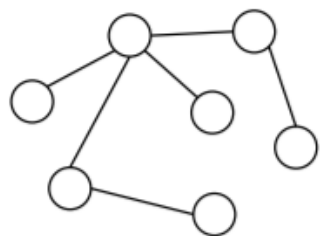


# Learning Convolutional Neural Networks for Graphs

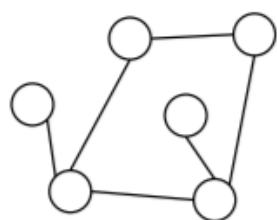


# Learning Convolutional Neural Networks for Graphs

## □ Train

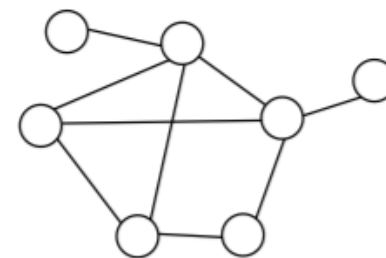


class = **1**



class = **0**

...



class = **1**

## □ Test

$$\text{class} \left[ \begin{array}{c} \text{graph} \end{array} \right] = ?$$



# Summary

---

- 谱图卷积在傅里叶域做卷积变换，有完整的理论支持。
- 空间卷积更加灵活，核心点在于选取定量的邻域。